



Club Championships Supplementary Regulations

Dates As on the Club's Web Site, Schedule of Meetings Page.

Eligibility All current financial members who also hold a current New Zealand kart sport licence. Membership payment will be accepted on the day.

Format Four heats plus final (time permitting) using predetermined grid draw system (KartSport rule P2.3). All races count. If full format cannot be achieved due to unforeseen circumstance, the final result of the day at the time of race stoppage stands and counts towards club championships points.

Classes As per Kart Sport New Zealand regulations.

General Rules

1. One set of wets and one set of dry tyres per day as per NZKS rules.
2. Technical checking may be carried out at any meeting.
3. X-rated or day licence drivers will run off rear of field.
4. Normal club day time table will apply.
5. Normal entry fees also apply.
6. The award of trophies will be decided at the end of the last round. Classes of less than 3 entries may be accepted but any awards issued will be at the discretion of the Club Championship Committee.
7. "Keepsie" trophies will be awarded to Class Champions and, at the discretion of the Club Championship Committee, may also be awarded to second and third place.
8. Drivers are able to run in any class throughout the rounds and can win events in more than one class.
9. Any KSNZ licence rating is eligible to enter as long as all KSNZ rules are followed for each class.
10. Summer Slam in January does not count towards club championship point's structure.
11. Bathurst in the Valley in October does not count towards club championship point's structure.
12. September, November, December, February, March, April, May, June and July meetings are all classed as Club Day events that count towards Club Championship points.

13. If a member receives a DQ during a round, the round cannot be dropped and must be counted towards points.
14. These supplementary regulations can be changed by the KartSport Whangarei committee, if and when the need arises without prior notification.

POINTS FORMATS:

A positive points system will be used, i.e. 1st 22 points, 2nd 21 points, 3rd 20 points, through to 22nd 1 point.

DQ = (regardless of number of competitors in the heat) - 5 points.

DNS = last place points – 1 point.

DNF= last place points.

All rounds count until after the last round when worst Three rounds, not including any DQ's, of the entire series is dropped.

Points are determined as shown below:

- A. A competitor who is disqualified from a heat will receive -5 points.
- B. To achieve an overall result all points from the 9 rounds will be added. Then the worst **3** rounds over the series, not including any DQ's, will then be dropped to determine place getter over the series.
- C. Any junior competitor who must move up a class during the series will take 50% of points earned to date and all points earned after the date. They then drop their worst 3 rounds. This only applies to junior competitors who are forced to move up due to age restrictions.
- D. If a junior competitor moves up for the Final Round they will run at the rear of the field.
- E. Any competitor who does not enter or race in any round will be awarded 0 points for that round.
- F. If a tie results after all rounds have concluded then KSNZ Rule P2.7 will apply.
- G. If a competitor chooses to move class no points are carried forward.

